



# matheus branco

CHARACTER ANIMATOR

## Contact

### EMAIL

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### WEBSITE

matheusbranco.com

### SOCIAL

branco\_mth.artstation.com

## Profile

I am a Character Animator, who lives in Los Angeles, passionate about bringing characters to life by showing their emotions and personality through movement.

## Software

- Autodesk Maya
- Unreal Engine
- Adobe Photoshop

## Languages

- Portuguese – Native
- English – Fluent

## Interests

Hiking, Video Games, Cats, Crystals.

## Summary of Skills

### ANIMATION

- Knowledgeable in applying animation principles to bring characters to life, enhancing storytelling and visual appeal.
- Proficient in body mechanics for bipeds.
- Accomplished in conveying emotions and personality through facial expressions, gestures, and lip sync.

### COMMUNICATION

- Strong communicator. Capable of adapting to new environments and connect with individuals from varying backgrounds.
- Excels in teamwork and collaboration, fostering positive work culture.
- Active listener.

### 3D GENERALIST

- Experienced in creating basic biped rigs.
- Skilled in utilizing Maya tools for 3D modeling to create simple assets.
- Competent in fundamental lighting principles and techniques establishing desired mood, atmosphere, and visual appeal in 3D scenes.

## Education

### Gnomon School of Visual Effects, Games, and Animation

Hollywood, California

Bachelor of Fine Arts in Digital Production

2020 – 2024

### Animation Mentor - 3D animation

Online

2023 – 2024

### Animator - Drawing School

Niteroi, Rio de Janeiro – Brazil

2019

### Universidade Estacio de Sa

Bacharel em Direito – Bachelor of Laws

Niteroi, Rio de Janeiro – Brazil

December 2018

## Professional Experience

### Externship

Universidade Estacio de Sa, RJ

– Brazil

2017 – 2018

### Cashier

Cosmetica Perfumaria, RJ –

Brazil

2016 – 2018

### Externship

Court of Niteroi – Small Claims

Court, RJ – Brazil

2017

### Internship

Court of Pendotiba – Civil

Court, RJ – Brazil

2013 – 2015

